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# UTILITY PATENT APPLICATION TRANSMITTAL

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	INDEPENDENT CLAIMS (37 cfr 1.16(b))	3-3 =	0	X \$ 78.00	=	\$ -0-
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## TITLE OF THE INVENTION IMAGE PROCESSING APPARATUS AND METHOD

#### FIELD OF THE INVENTION

The present invention relates to an image processing apparatus and method for converting input multivalued image data into binary image data.

#### BACKGROUND OF THE INVENTION

As a conventional image processing method of this type, a binarization method based on error diffusion is generally adopted which can express substantially both sharpness and tone for an image including a halftone image and a thin character line. If the print dot density is raised to 600 DPI or more, the character sharpness improves and the dot graininess of the halftone part is reduced. If the printing density is reduced to 400 DPI, high-quality tone reproduction can be obtained by continuous pulsewidth modulation of 256 gray levels.

In some cases, a printer for printing characters divides one dot of 600 DPI into two dots in the main scanning direction, i.e., prints minimum print dots at  $1,200 \times 600$  DPI. At this time, correction dots for smoothening a curve part are generated from font data of  $600 \times 600$  DPI to enable smoother printing at higher resolution.

If ternary processing is performed for each pixel at

a printing density of, e.g.,  $600 \times 600$  DPI using similar print dots and multivalued error diffusion, printing by 7-valued pulsewidth modulation is locally realized at a printing density of 200 DPI. This provides an image corresponding to continuous pulsewidth modulation of 256 gray levels at about 200 DPI.

However, compared to binary printing at 600 DPI, the amount of information required for printing using 256 gray levels for 8-bit pixels at a printing density 400 DPI increases by:

 $(400 \times 400 \times 8)/(600 \times 600 \times 1) = 32/9 = 3.56$  times The amount of information required for printing at 1,200 x 600 DPI obtained by dividing one dot of 600 DPI into two increases by:

 $(1,200 \times 600 \times 1)/(600 \times 600 \times 1) = 2$  times In digital PWM (Pulsewidth Modulation) printing using ternary error diffusion processing for respective pixels of  $600 \times 600$  DPI, the number of printing patterns as processing results is  $3^3 = 27$  (5 bits) at a printing density of  $200 \times 600$  DPI. This amount of information corresponds to  $600 \times 600$  $\times 1.67$  bits, which is 1.67 times the amount of information of  $600 \times 600$  DPI. The increase in the amount of information causes an increase in the cost for storing/transmitting information.

#### SUMMARY OF THE INVENTION

The present invention has been made to overcome the conventional drawbacks, and has as its object to provide an image processing apparatus and method capable of obtaining a high-quality image printout without increasing the amount of information.

It is another object of the present invention to provide an image processing apparatus and method for counting black dots for each region made up of a plurality of pixels, and determining the dot layout in a region of interest in accordance with the count value of black dots in the peripheral region.

It is still another object of the present invention to provide an image processing apparatus and method capable of rotating an image stored in memory even when black dots are counted for each region made up of a plurality of pixels, and the count value is stored as image information in the memory.

Other features and advantages of the present invention will be apparent from the following description taken in conjunction with the accompanying drawings, in which like reference characters designate the same or similar parts throughout the figures thereof.

#### BRIEF DESCRIPTION OF THE DRAWINGS

The accompanying drawings, which are incorporated in and constitute a part of the specification, illustrate

embodiments of the invention and, together with the description, serve to explain the principles of the invention.

- Fig. 1 is a block diagram showing an image processing apparatus according to the first embodiment of the present invention:
- Fig. 2 is a block diagram showing a printing pattern generator 18 in the image processing apparatus according to the first embodiment;
- Fig. 3 is a table showing the contents of a ROM included in the printing pattern generator in Fig. 2;
- Figs. 4A to 4D are views for explaining image processing accompanying image rotation processing of an image processing apparatus according to the second embodiment of the present invention;
- Fig. 5 is a block diagram showing a print dot counter in the image processing apparatus according to the second embodiment of the present invention;
- Fig. 6 is a block diagram showing an image processing apparatus on which the present invention is premised; and
- Fig. 7 is a table showing the contents of a ROM included in the printing pattern generator of the image processing apparatus on which the present invention is premised.

DETAILED DESCRIPTION OF THE PREFERRED EMBODIMENTS

Preferred embodiments of the present invention will

be exemplified in detail below with reference to the accompanying drawings. The relative arrangements, formulas, and numerical values of building components described in these embodiments do not limit the spirit and scope of the present invention, unless otherwise specified.

(First Embodiment)

A conventional image processing apparatus on which the present invention is based will be described before a description of the first embodiment according to the present invention.

<Conventional Image Processing Apparatus>

Fig. 6 is a block diagram showing the components of an image processing apparatus. Reference numeral 61 denotes a CCD for reading an image at a density of 600 DPI in the main scanning direction and at a density of 600 DPI in the subscanning direction; and 64, a printer for printing image information on a printing sheet at a predetermined resolution after the image information input by the CCD 61 is processed. The printer 64 can print image information at 1,200 x 600 DPI.

Reference numeral 62 denotes a pre-processor for converting analog signals from the CCD 61 into digital signals by an A/D converter, and performing shading correction and luminance/density conversion. If necessary, the pre-processor 62 executes pre-processing using a spatial filter. This pre-processor outputs 8-bit data for one pixel.

Reference numeral 66 denotes a pseudo halftone processor which can implement all common multivalued and binary error diffusion methods and their improvements.

The pseudo halftone processor 66 can process multivalued 8-bit data of one pixel having 256 levels into binary or ternary data in accordance with an operator's input. For ternary or three-valued data, pixels at 600 DPI in the main scanning direction are re-quantized into values of 0 (white), 1 (gray), and 2 (black). This data represent the number of print dots. Reference numeral 74 denotes a dot controller for converting ternary image signals into a print dot layout corresponding to the resolution of the printer 64 in the main scanning direction simultaneously for three pixels; and 65, a selector for supplying an external printing signal 63 (not described in detail) and a printing signal 69 of the first embodiment to the printer 64. These signals are switched by a signal 67.

Fig. 7 is a table for explaining processing in the dot controller 74.

Fig. 7 shows a correspondence table of ternary data of three pixels 3n, 3n+1, and 3n+2 successive in the main scanning direction, and printing using print dots of 1,200 x 600 DPI; it shows some of the 27 printable patterns.

For example, the sum of multivalued data of three pixels is 4 for each of pattern numbers 20, 21, and 22 in the table, and each printing pattern has four print dots  $(\bullet)$ .

The number of print dots in each pattern is always the same value as the sum of original ternary data. Thus, the printing density can be preserved to stably express the density, and resolution information of an original can also be preserved and printed. This is advantageous particularly in reproducing an original including both a silver halide photographic image and a character image. Since ternary data of three pixels can only take  $3 \times 3 \times 3 = 27$  patterns, the number of corresponding printing patterns is also 27 at maximum. Information of three pixels is  $200 \times 600 \times 5$  bits  $(600 \times 600 \times 1.67 \text{ bits})$ . This amount of information is larger than in a conventional binary error diffusion mode for  $600 \times 600 \text{ DPI}$ , and the memory capacity for storing information increases.

However, considering the number of print dots, only 7 types of information 0 to 6 are stored. If only the number of print dots is stored, and the print dot layout is derived from the number of print dots for 6 preceding or subsequent dots, the amount of information decreases to  $200 \times 600 \times 3$  bits =  $600 \times 600 \times 1$  bit. That is, information can be processed with the same amount of information as in the conventional binary error diffusion mode.

<Image Processing Apparatus According to First Embodiment>

The first embodiment uses the number of print dots as printing information for storage, transmission, and processing, and estimates dot position information from the

number of print dots at adjacent pixels.

Fig. 1 is a block diagram shows an image processing apparatus according to the first embodiment. Only the difference from Fig. 6 will be explained.

Pixels of 600 DPI in the main scanning direction are re-quantized into values of 0 (white), 1 (gray), and 2 (black) by a pseudo halftone processor 6, and inputted to a print dot counter 16. The print dot counter 16 adds the multivalued data of three pixels in the main scanning direction to obtain 3-bit data, and input the data as a serial signal to an image editing unit 17 as if the 3-bit data were data of 600 x 600 x 1 bit. The image editing unit 17 has an image memory and internally executes compression/expansion processing such as JBIG. If necessary, the image editing unit 17 may rotate the image data temporarily stored in the image memory. An image signal output from the image editing unit 17 is converted by a printing pattern generator 18 into a pattern to be actually printed.

Fig. 2 shows the internal arrangement of the printing pattern generator 18.

An output 31 from the image editing unit 17 is a 1-bit serial signal, and successive 3 bits represent the number of print dots. As shown in Fig. 2, the output 31 is delayed and held by pixel clocks (not shown) of 600 DPI using 1-bit F/Fs 32 and 33 to obtain 3-bit black dot information 34. The black dot information 34 is delayed and held by clocks whose

frequency is divided by 3 using 3-bit F/Fs 35, 36, and 37. An output from the F/F 36 is used as a pattern of interest, and the numbers of black dots on two patterns adjacent in the main scanning direction can be simultaneously referred. Data on the numbers of black dots representative as three patterns are input to a 512-byte ROM 38 through nine address lines, and converted into a printing pattern using an LUT stored in the ROM 38. The printing pattern output from the ROM 38 is input to a parallel/serial converter (P/S converter) 39 as a 6-bit signal corresponding to 6 print dot positions. The parallel/serial converter 39 outputs, to the printer, a 1-bit serial signal of 1,200 x 600 DPI or a 2-bit serial signal of 600 x 600 DPI.

A method of preparing an LUT to be stored in the ROM 38 will be explained. Let A be the number of black dots out of 6 dots at a position of interest, B be the number of dots out of 6 dots at a preceding position, and C be the number of dots out of 6 dots at a subsequent position (A, B, and C take values of 0 to 6), a first derivative L is defined as

$$L = (C - A) - (B - A) = C - B$$

In accordance with this value, the central printing position of black dots at the position of interest is determined. For example, for B = 0, A = 2, and C = 6; L = 6, and the center of two black dots is shifted to the C side. For B = 6, A = 2, and C = 0; L = -6, and the center of two

black dots is shifted to the B side. For B=6, A=2, and C=6; L=0, and the center of two black dots is set at the center of the printing region.

More specifically, the printing position is shifted in the blacker direction by evaluating the number of left and right black dots. This can prevent blur at character edges. If the density hardly changes, dots are concentrated and printed at the center, and a vertical screen corresponding to 200 DPI with stable halftone can be formed. Note that patterns corresponding to 343 (=  $7 \times 7 \times 7$ ) combinations are prepared in the LUT in advance in accordance with basically the above method.

Fig. 3 shows part of the LUT according to the first embodiment. In Fig. 3, both B and C are 6 on patterns 314, 321, and 335, and dots are to be positioned at the center in the above method. However, it is experimentally confirmed that the resolution increases when dots are distributed to the right and left for a low density A, like the patterns 314 and 321. For this reason, dots are laid out as shown in Fig. 3. In this manner, the pattern may be experimentally determined.

As described above, the first embodiment can derive a high-quality dot layout which satisfies both sharpness and tone with a small amount of information (three 3-bit pixels).

Patterns not provided with pattern numbers in Fig. 3 comprehensively represent how the printing pattern changes

depending on a difference in the numbers B and C of black dots when the number A of black dots takes values of 2 and 3. For this purpose, the patterns are out of order.

(Second Embodiment)

The second embodiment of the present invention will be described.

An image processing apparatus according to the second embodiment has the same arrangement as in Fig. 1, but is different from the first embodiment in that an image editing unit 17 has a special configuration. With the different configuration of the image editing unit 17, the configuration of a black dot counter 16 is also different from that in Fig. 1. The configuration of the black dot counter 16 will be explained with reference to Figs. 4A to 4D and 5, and a description of the remaining configuration will be omitted.

In the second embodiment, when a read address from the internal memory of the image editing unit 17 is controlled to rotate an image, the black dot counter 16 counts print dots in a region corresponding to the rotational angle in advance.

Fig. 4A shows a state in which the number of black dots is stored by 3 bits in the above-described region of 200 x 600 DPI for printing an image having each 1-bit mesh of 600 x 600 DPI. The number of black dots in one region A0 encircled elliptically is represented as 1 x A00 + 2 x A01+ 4 x A02 by three pieces of 1-bit information A00, A01, and A02 (for

example, the number of black dots is 5 for A00 = 1, A01 = 0, and A02 = 1). These pieces of 1-bit information are generally directly read out in the lateral direction of a sheet surface, converted into a printing pattern by a printing pattern generator 18, and printed by a printer 4.

When an image is rotated through  $180^{\circ}$ , as shown in Fig. 4B, readout data are processed every 3 bits, and the number of print dots in a region F2 must be  $1 \times F22 + 2 \times F21 + 4 \times F20$ , which is different from  $1 \times F20 + 2 \times F21 + 4 \times F22$  when the image is not rotated. Hence, the black dot counter 16 of the present invention reverses the LSB(Least Significant Bit) and MSB (Most Significant Bit) of the dot count value, in advance, and outputs the obtained data when the rotational angle of the image is  $180^{\circ}$ .

Fig. 4C shows an example when the image in Fig. 4A is rotated through  $-90^{\circ}$ . Also in this case, the number of print dots must be 1 x A21 + 2 x B21 + 4 x C21, which is different from a value when the image is not rotated. In counting print dots, multivalued signals for three pixels must be counted not in the main scanning direction but in the subscanning direction.

A print dot counting means corresponding to rotation processing will be described in detail with reference to Fig. 5.

Fig. 5 is a block diagram showing the internal arrangement of the print dot counter 16 according to the

second embodiment.

A case when an image is rotated through 0° and 180° will be described. Ternary image signals 52 are delayed and held in units of pixels using 2-bit F/Fs 50a and 50b, and image data of three pixels are added by an adder 53a. That is, data are added every three pixels. An output from the adder is obtained as a 3-bit print dot count value of 0 to 6. In converting the parallel signal into a serial signal depending on whether the rotational angle is 0° or 180°, a parallel/serial converter 54 converts the parallel signal into a serial signal into a serial signal from either the LSB or MSB of the 3-bit signal in accordance with a selection signal 55a. The converted signal is selected by a selection signal 55c of a selector 56, and input to the memory of the image editing unit 17 as a 1-bit signal 57 of 600 x 600 DPI.

When the rotational angle is 90° or -90°, ternary signals are delayed and held in units of lines using Fifos 51a and 51b, and data of three pixels successively having the same main scanning address are simultaneously added by an adder 53b. The adder adds data every three lines. As described above, an output from the adder is obtained as a 3-bit print dot count value which can take a value of 0 to 6 in accordance with a multivalued data value. A bit shifter 60 reverses the LSB and MSB of the 3-bit signal by a selection signal 55b depending on whether the rotational angle is 90° or -90°. Of printing signal count value data 59 obtained

for each pixel in the main scanning direction, 1-bit LSB (MSB) serial data is selected by a selector 58 and the selector 56, and output as the 1-bit signal 57 of  $600 \times 600$  DPI to the memory of the image editing unit 17 for one scanning.

At the same time, the remaining 2-bit data of the print dot count value data 59 are stored in a RAM 51c. In the next main scanning, data of the second bit stored in the RAM 51c is output for one scanning.

That is, the selector 58 selects the first bit of the print dot count value 59 for the first line, and selects 1-bit data stored in the RAM 51c for both the second and third lines under the control of a selection signal 55d.

As described above, when a 7-valued printing signal count value of 200 DPI is stored as a 3-bit signal in a memory as if the 3-bit signal were a signal of 600 x 600 x 1 bit, bit layout processing and addition processing in both the main and sub scan directions of a multivalued signal are executed, in advance, in accordance with a subsequent rotational angle. Therefore, even if an image is rotated and output from the memory, it is possible to get an effect of the above first embodiment.

#### (Other Embodiment)

The present invention may be applied to a system constituted by a plurality of devices (e.g., a host computer, interface device, reader, and printer) or an apparatus comprising a single device (e.g., a copying machine or

facsimile apparatus).

The object of the present invention is realized even by supplying a storage medium storing software program codes for realizing the functions of the above-described embodiments to a system or apparatus, and causing the computer (or a CPU or MPU) of the system or apparatus to read out and execute the program codes stored in the storage medium.

In this case, the program codes read out from the storage medium realize the functions of the above-described embodiments by themselves, and the storage medium storing the program codes constitutes the present invention.

As a storage medium for supplying the program codes, a floppy disk, hard disk, optical disk, magnetooptical disk, CD-ROM, CD-R, magnetic tape, nonvolatile memory card, ROM, or the like can be used.

The functions of the above-described embodiments are realized not only when the readout program codes are executed by the computer but also when the OS (Operating System) running on the computer performs part or all of actual processing on the basis of the instructions of the program codes.

The functions of the above-described embodiments are also realized when the program codes read out from the storage medium are written in the memory of a function expansion board inserted into the computer or a function expansion unit connected to the computer, and the CPU of the function expansion board or function expansion unit performs part or all of actual

processing on the basis of the instructions of the program codes.

As has been described above, according to the embodiments, information of 200 x 600 DPI x 3 bits (7-valued) is stored in an image memory assuming 600 x 600 DPI x 1 bit, so that a high-quality image can be obtained with a small amount of information. According to the embodiments, when an image signal stored in a memory at 200 x 600 DPI x 3 bits is rotated on the memory, the signal can be rotated as an image signal of 600 x 600 DPI x 1 bit, and the rotated image signal can be printed as an image signal of 200 x 600 DPI x 3 bits.

The above embodiments have exemplified the case in which information of 200 x 600 DPI x 3 bits is stored in an image memory assuming 600 x 600 DPI x 1 bit. However, the present invention is not limited to this resolution, and can also be applied to a case in which information of 400 x 1,200 DPI x 3 bits is stored in an image memory assuming 1,200 x 1,200 DPI x 1 bit.

As many apparently widely different embodiments of the present invention can be made without departing from the spirit and scope thereof, it is to be understood that the invention is not limited to the specific embodiments thereof except as defined in the appended claims.

#### WHAT IS CLAIMED IS:

1. An image processing apparatus comprising: input means for inputting multivalued image information;

conversion means for performing multivalued processing on the input multivalued image information and converting the information into data representing a number of print dots for each pixel;

counting means for counting the number of print dots for each region made up of a plurality of pixels; and

print dot layout determination means for determining a print dot layout in a region of interest in accordance with a count value of print dots in a peripheral region around the region of interest.

- 2. The apparatus according to claim 1, further comprising storage means for storing data representing the number of print dots from said conversion means.
- 3. The apparatus according to claim 1, wherein when an image is to be rotated, said counting means counts print dots for each of different regions in accordance with a rotational angle.
- 4. The apparatus according to claim 3, wherein said counting means comprises:

first counting means for counting image data in a region made up of a predetermined number of pixels successive in a main scanning direction; and

second counting means for counting image data in a region made up of a predetermined number of pixels successive in a subscanning direction,

and said counting means outputs:

when an image is not rotated, binary count values counted by said first counting means, directly,

when an image is rotated through 180°, binary count values counted by said first counting means, in an inverse order,

when an image is rotated through  $90\,^{\circ}$  , binary count values counted by said second counting means, directly, and

when an image is rotated through  $270\,^\circ$  , binary count values counted by said second counting means, in an inverse order.

- 5. The apparatus according to claim 1, further comprising image printing means for printing an image on a printing medium in accordance with the print dot layout output from said print dot layout determination means.
- 6. An image processing method comprising:

an input step of inputting multivalued image information;

a conversion step of performing multivalued processing on the input multivalued image information and converting the information into data representing the number of print dots for each pixel;

a counting step of counting the number of print dots

for each region made up of a plurality of pixels; and

a print dot layout determination step of determining a print dot layout in a region of interest in accordance with a count value of print dots in a peripheral region around the region of interest.

- 7. The method according to claim 6, wherein the counting step comprises a step of, when an image is to be rotated, counting print dots for each of different regions in accordance with a rotational angle.
- 8. The method according to claim 7, wherein the counting step comprises:

a first counting step of counting image data in a region made up of a predetermined number of pixels successive in a main scanning direction; and

a second counting step of counting image data in a region made up of a predetermined number of pixels successive in a subscanning direction,

and in said counting step,

when an image is not rotated, binary count values counted in the first counting step are directly output as binary values,

when an image is rotated through  $180\,^\circ$  , binary count values counted in the first counting step are output in an inverse order,

when an image is rotated through  $90^{\circ}$  , binary count values counted in the second counting step are directly

output as binary values, and

when an image is rotated through  $270\,^\circ$  , binary count values counted in the second counting step are output in an inverse order.

9. A computer-readable storage medium which stores a program having program codes of:

an input step of inputting multivalued image
information;

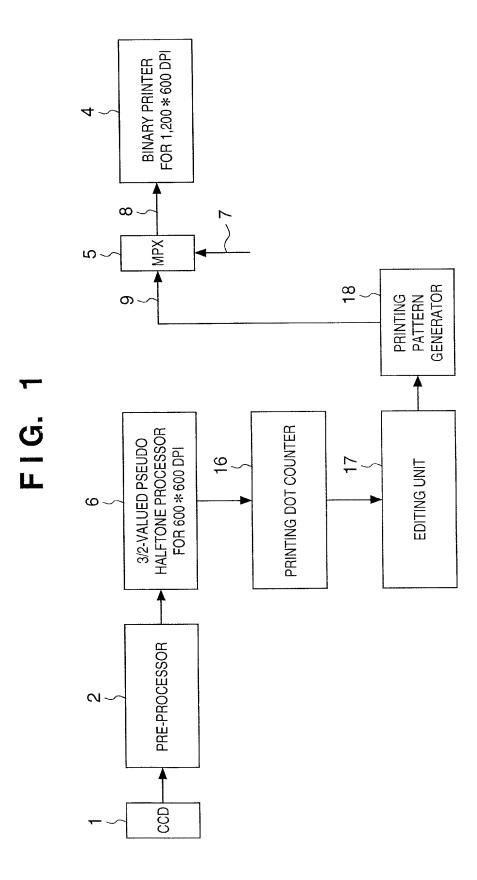
a conversion step of performing multivalued processing on the input multivalued image information and converting the information into data representing the number of print dots for each pixel;

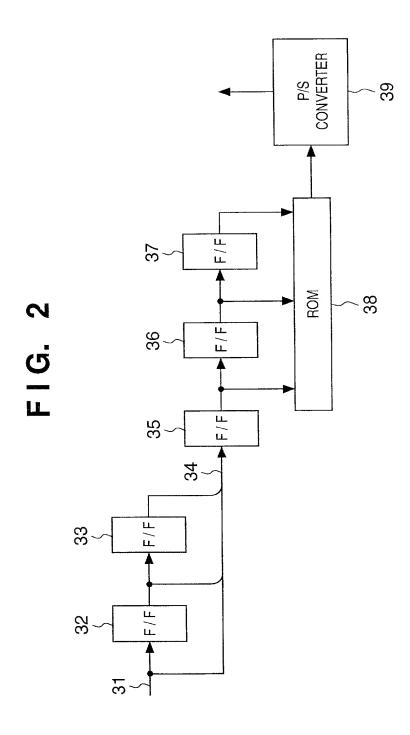
a counting step of counting the number of print dots for each region made up of a plurality of pixels; and

a print dot layout determination step of determining a print dot layout in a region of interest in accordance with a count value of print dots in a peripheral region around the region of interest.

#### ABSTRACT OF THE DISCLOSURE

Multivalued image information is input, subjected to multivalued processing, and converted into data representing the number of print dots for each pixel. Print dots are counted for each region made up of a plurality of pixels, and a print dot layout in a region of interest is determined in accordance with the count value of print dots in a peripheral region around the region of interest. This arrangement can provide an image processing apparatus and method capable of obtaining a high-quality image without increasing the amount of information.





### FIG. 3

PATTERN NUMBER	DATA ABOUT THE NUMBER OF BLACK DOTS			PRINTING PATTERN A
	В	Α	С	
0	0	0	0	000000
\$				
7	0	1	0	000000
\$				
10	0	1	3	000000
\$				
13	0	1	6	000000
\$				
	0	2	1	000000
	0	2	6	000000
	0	2	4	000000
	3	2	4	00000
\$				
	0	3	0	000000
	0	3	6	000000
	4	3	6	000000
	4	3	0	000000
S				
314	6	2	6	<b>00000</b>
\$				
321	6	3	6	00000
\$				
335	6	5	6	
S				
342	6	6	6	000000

F22 F20 F12 F00 Ξ F21 F01 F1G. 4C FIG. 4D D22 | E22 E20 D20 D12 8 C21 D21 <u>D11</u> D10 D02 <u>8</u> B22 | C22 | C20 C10 C02 8 C12 5 8 B10 B02 B00 B12 B01 B20 B21 B11 A22 | A12 A10 A20 A11 A02 909 400 A01 ROTATE ROTATE °06– E22 F00 E00 8 A22 D02 D10 D11 D12 D20 D21 D22 B02 | B10 | B11 | B12 | B20 | B21 | B22 C00 C01 C02 C10 C11 C12 C20 C21 C22 <u>B</u> A00 A01 A02 A10 A11 A12 A20 A21 E01 E10 E11 E12 E20 E21 F01 F20 | F21 E02 D02 F02 ROTATE 180° **E**10 D10 F12 D22 D21 D20 D12 D11 <u>—</u> Ξ Ξ E12 F20>F12 F10 E20 4B E02 **4A** F02 E22 | E21 | B00 | B01 | D00 D01 F21 E0-1 5 FIG. F G 80 F00

A00	A 101	A02	A10	A11	A12	A20	A21	A22	
B00	B01	B02	B10	B11	B12	B20	B21	B22	_
000	C01	C02	C10	C11	C12	C20	C21	C22	
	D01	D02	D10	D11	D12	D20	D21	D22	
E00	E01	E02	E10	E11	E12	E20	E21	E22	
	F01	F02	F10	F11	F12	F20	F21	F22	

90 80 09 90 80 09

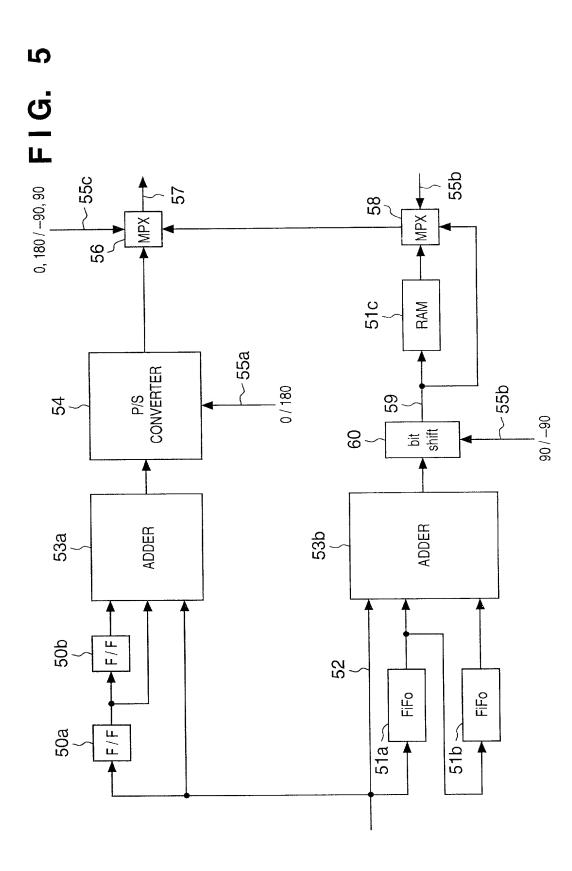
C02 C01

B01

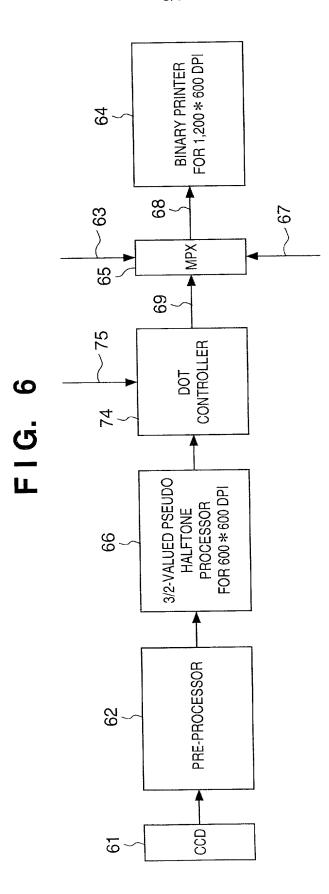
A22 | A21 | A20 | A12 | A11 | A10 | A02 | A01

B22 | B21 | B20 | B12 | B11 | B10 | B02

C22 | C21 | C20 | C12 | C11 | C10







### FIG. 7

PATTERN NUMBER	MUI	_TIVALU	JED	PRINTING PATTERN	
	3n	3n + 1	3n + 2		
1	0	0	0	000000	
2	0	0	1	00000	
3	0	1	0	000000	
4	1	0	0	00000	
5	0	1	1	000000	
6	1	1	0	00000	
7	1	0	1	<b>@</b> 0000 <b>@</b>	
8	1	1	1	$\bigcirc \emptyset \emptyset \emptyset \bigcirc \bigcirc$	
9	0	0	2	000000	
10	0	2	0	00000	
11	2	0	0	<b>0000000</b>	
			ļ		
20	2	0	2	000000	
21	1	2	1		
22	0	2	2	000000	
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27	2	2	2	000000	600dpi
			- <b>-</b> 1200d∣	600dpi	<del>†</del>
				200dpi	

#### COMBINED DECLARATION AND POWER OF ATTORNEY FOR PATENT APPLICATION

(Page 1)

As a below named inventor, I hereby declare that.

My residence, post office address and citizenship are as stated below next to my name,

are listed below) of the s	• •	te name is listed below) or an original, first and and for which a patent is sought on the rOD	
the specification	<del></del>	is attached hereto Application No. or PCT International Applic	was filed on cation No.
and was amended on			(1f applicable).
by any amendment referred to	to above.	tents of the above-identified specification, inc	
I acknowledge the d	uty to disclose information which is	material to patentability as defined in 37 CFF	R §1 56
certificate, or § 365(a) of any	PCT international application which y foreign application for patent or inve	119(a)-(d) or §365(b), of any foreign applicated designates at least one country other than the entor's certificate, or PCT international applications.	United States, listed below and
Country	Application No	Filed (Day/Mo /Yr )	(Yes/No) Priority Claimed
Japan Japan	11-145505 2000-111159	May 25, 1999 Арпі 12, 2000	Yes Yes
designating the United States United States or PCT internation which is	s, listed below and, insofar as the subjeational application in the manner pro	United States application(s), or § 365(c) of any ect matter of each of the claims of this applicativided by the first paragraph of 35 U.S.C. § 1 137 C.F.R. § 1.56 which became available beties application.	tion is not disclosed in the prior 12, I acknowledge the duty to

Status

Application No. Filed (Day/Mo./Yr.) (Patented, Pending, Abandoned)

I hereby appoint the practitioners associated with the firm and Customer Number provided below to prosecute this application and to transact all business in the Patent and Trademark Office connected therewith, and direct that all correspondence be addressed to the address associated with that Customer Number:

#### FITZPATRICK, CELLA, HARPER & SCINTO Customer Number: 05514

I hereby declare that all statements made herein of my own knowledge are true and that all statements made on information and belief are believed to be true; and further that these statements were made with the knowledge that willful false statements and the like so made are punishable by fine or imprisonment, or both, under Section 1001 of Title 18 of the United States Code and that such willful false statements may jeopardize the validity of the application or any patent issued thereon

# COMBINED DECLARATION AND POWER OF ATTORNEY FOR PATENT APPLICATION (Page 2)

Full Name of Sole or First Inventor HIROSHI TANIOKA
Inventor's signature
Date Citizen/Subject of Japan
Residence 10-3-1318, Ichibakamicho, Tsurumi-ku, Yokohama-shi,
Kanagawa-ken, Japan
Post Office Address C/O CANON KABUSHIKI KAISHA
30-2, Shimomaruko 3-chome, Ohta-ku, Tokyo, Japan
Full Name of Second Joint Inventor, if any SHOJI TAKEDA  Second Inventor's signature
Date Crtrzen/Subject of Japan
Residence 41-2-203, Higashikanamachi 3-chome, Katsushika-ku, Tokyo,
Japan
Post Office Address C/O CANON KABUSHIKI KAISHA
30-2, Shimomaruko 3-chome, Ohta-ku, Tokyo, Japan